

2.4 GHz Cordless Telephone Answering System 2256/1256 with Caller ID/Call Waiting





Please also read
Part 1 — Important
Product Information



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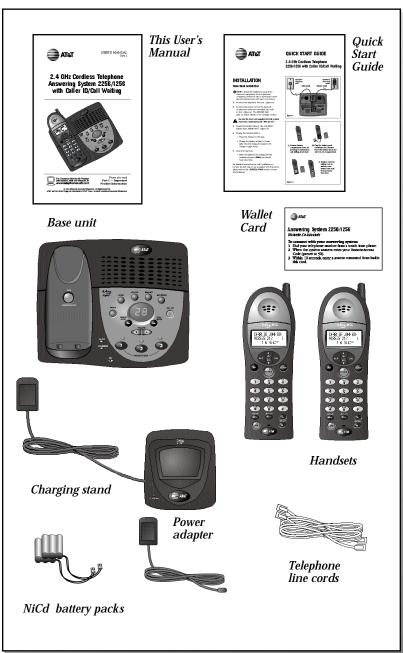
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BEFORE YOU BEGIN

Parts List

Your box should include:



About Caller Identification (Caller ID)

This product has a Caller ID with Call Waiting feature that works with service from your local phone service provider.

Caller ID with Call Waiting lets you see who's calling before you answer the phone, even when you're on another call.

You may need to change your phone service to use this feature. Contact your phone service provider if:

- You have both Caller ID and Call Waiting, but as separate services (you may need combined service)
- · You have only Caller ID service, or only Call Waiting service
- You don't subscribe to any Caller ID or Call Waiting services.

You can use this product with regular Caller ID service, and you can use this product's other features without subscribing to either Caller ID or combined Caller ID with Call Waiting service.

There are fees for Caller ID services, and they may not be available in all areas.

This product can provide information only if both you and the caller are in areas offering Caller ID service, and if both telephone companies use compatible equipment.

About the Call Log

This phone assigns each incoming call a number from 1 to 50. The most recent call will have the lowest number. When the memory is full, the oldest call information is deleted to make room for new incoming call information. See CALLER ID OPERATION, beginning on page 35, for more details.

If you answer a call before call information appears on the screen, it will not appear in the call log.

INSTALLATION

Charging Stand Installation

NOTE: Install the charging stand away from electronic equipment, such as personal computers, television sets or microwave ovens. Avoid excessive heat, cold, dust or moisture.

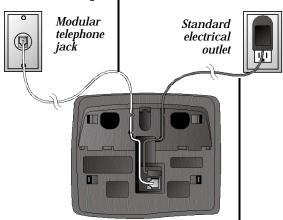
Connect the power cord to an electrical outlet not controlled by a wall switch.



Table/Desk Installation

NOTE: Install this telephone away from electronic equipment, such as personal computers, television sets or microwave ovens. Avoid excessive heat, cold, dust or moisture.

1 Connect the telephone line cord.



2 Connect the power cord.

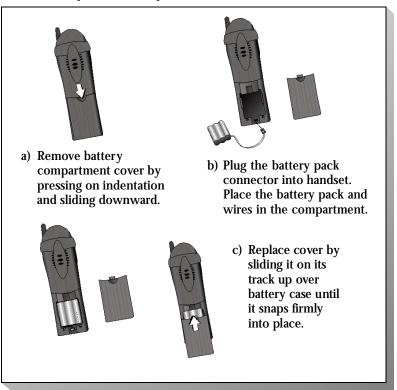
The ON/OFF light goes on, and $\mathcal{C}L$ flashes in the message window.

A

Use only the power cord supplied with this product. If you need a replacement, call 1 800 222-3111.

3 Install the handset battery.

Use only AT&T Battery 3301, SKU# 91076.



4 Charge the handset battery.

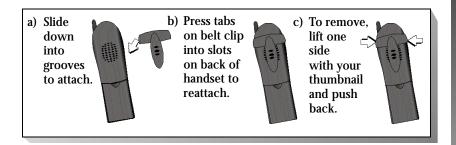
- Place the handset in the base.
- Charge the battery at least 12 hours. After the first charge, the battery will charge in eight hours.

5 Check for dial tone.

• After the batteries are charged, lift the handset and press [134]; you should hear a dial tone.

Belt Clip

You can remove the belt clip from the handset.



Headset

You can use this telephone hands-free when you install any industry standard 2.5 mm headset (purchased separately). For best results use an AT&T 2.5 mm headset.

Plug the headset into the jack located on the right side of the handset (under the small rubber flap). Do not force the connection, but make sure the plug fits securely.





figure a

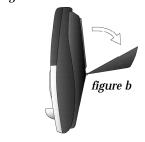
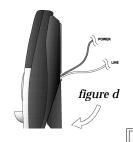
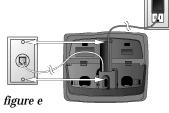




figure c





Wall Installation

- 1 Press the tabs as indicated (figure a).
- **2 Flip the base extension open** (figure b).
- 3 Run the line cord and the power cord through the opening in the base extension and plug them into the jacks on the phone. (figure c).
- 4 Connect the telephone line cord (figure e).
- Connect the power cord

 (figure e).

 The ON/OFF light goes

 on, and εL flashes in the message
 window



Use only the power cord supplied with this product. If you need a replacement, call 1 800 222–3111.

- 6 Snap the base extension down firmly (figure d).
- 7 Mount the base on the wall (figure e).
 - Align holes on base with mounting studs on wall jack.
 - b) Place power cord as shown.
 - Pull base down on mounting studs until it locks into place.
- 8 Follow Steps 3–5 in "Table/Desk Installation."

TELEPHONE FEATURE SETUP

NOTE: This section directs you through setting up telephone features only. To set up and use the answering system, see ANSWERING SYSTEM OPERATION AT THE BASE beginning on page 41.

Feature Setup Menu

NOTE: When you follow the directions to "Clear Message Waiting" or "Set Dial Method" you change settings for both handsets. All other features must be set separately at each handset.

Press **E** to enter the Feature Setup menu. Use **A** or **T** to choose features, then press **E** to save your choice.

Press at any time to return to the previous menu item. Press repeatedly to exit feature setup and return to the idle screen.

- NOTE: If you wait more than 30 seconds without pressing a key, the handset returns to the idle screen.
- NOTE: If you receive an incoming call while in feature setup, the phone automatically exits the menu to take the call.



Ring Volume

Adjust the volume of the handset ringer. Setting volume to \Box turns the ringer off and displays the ringer off icon (\clubsuit) on screen. The default setting is Ξ .

1 Press **SEI**. The screen displays

>CALL LOG PHONE BOOK

2 Press or until the screen displays

>RING VOLUME RING PATTERN

3 Press [55]. The screen displays

RING VOLUME

4 Use the keypad to enter a volume setting (☑ – ≦)

- OR -

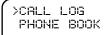
Press or to hear samples of ring volumes.

5 Press **SEL** to save desired setting.

Ring Pattern

The external ring pattern sets which ringer you hear when you have an outside call. The internal ring pattern sets which ringer you hear when you have an intercom call from another registered handset (if installed). External ring pattern default setting is \bigcirc ; internal ring pattern default setting is 1.

1 Press 🖾 The screen displays



2 Press **A** or **T** until the screen displays

>RING PATTERN KEY CLICK

3 Press [35]. The screen displays

EXTER INTER

- 4 Press or a then set to choose EXTERNAL or INTERCOM.
- 5 Use the keypad to enter a ring pattern selection (☑ Ͽ)

— OR —

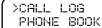
Press or to display desired setting. A sample of the displayed setting is played briefly.

- **6** Press (SEC) to save displayed setting. You will hear a confirmation tone.
- 7 Press to exit ring pattern setup.

Key Click

When this feature is on, each key press makes a sound. Default setting is ON.

1 Press [55]. The screen displays





XKEY CLICK HANDSET NAME

3 Press **SEL**. The screen displays the current setting.

KEY CLICK O

4 Press I or L to select ON.

- OR -

Press **a** or **t** to select OFF.

5 Press **5** to save the displayed setting.



Handset Name

You can customize the handset to display a name or word of your choice (up to 16 characters) in place of

- AT&T idle screen and
- HANDSET#1 (during intercom calls).

The default setting is AT&T.

1 Press [55]. The screen displays



>CALL LOG PHONE BOOK

2 Press or until the screen displays

>HANDSET NAME LANGL

3 Press **E** . The screen displays

NAI

- **4** Use the keypad and the chart on page 28 to enter a handset name.
- **5** Press [SE] to save the displayed name.

To change the name again at any time, simply repeat **Steps 1-5.**

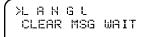
Language Setting

You can set each registered handset so the display appears in English, Spanish or French. The default setting is ENGLISH.

Press **E**. The screen displays 1



Press 🖪 or 🖬 until the screen displays 2



3 Press **E**. The screen displays the current language

> LANGL ENGL

- 4 Press 🖪 or 🖬 to scroll through the language choices.
- Press **T** to save the displayed language. 5 The screen returns to

XL A N G U CLEAR MSG WAIT

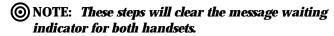
ONOTE: The display will appear in the language you have selected.





Clear Message Waiting

If you subscribe to telephone company voice mail service, and the message waiting indicator remains on even after you have reviewed all messages, follow the directions below to turn off the indicator.



1 Press **E**. The screen displays

>CALL LOG
PHONE BOOK

2 Press or until the screen displays

>CLEAR MSG WAIT
DIAL METHOD

3 Press [55]. The screen displays

CLEAR MSG WAIT

4 Press (ET) to confirm and remove the message waiting indicator

- OR -

Press to exit the menu without clearing the message waiting indicator.

The screen returns to

>CLEAR MSG WAIT
DIAL METHOD



Set Dial Method

(in NOTE: When you change the dial method setting, both handsets are affected.

This phone comes set for touch tone (DTMF) dialing. If you have dial pulse (rotary) service, you must set the dial method to PULSE.

1 Press **E** . The screen displays

> >CALL LOG PHONE BOOK

Press 🖪 or 🖬 until the screen displays the 2 current setting

> DIAL METHOD CALL LOG

Press **E**. The screen displays the current 3 setting

> DIAL METHOD DTI

4 Press I or to select PULSE

— OR —

Press **a** or **t** to select DTMF.

5 Press **E** to save the displayed setting.



TELEPHONE OPERATION

Idle Screen

When the handset is within range of the base and not on a call or in Feature Setup mode, the screen displays



If you assign a name to the handset (see "Handset Name" on page 11), that name will be displayed instead of AT&T.

Make a Call

1 Press (EXCLU), then dial the number

- OR -

Dial the number, then press

2 To end the call, press (again

— OR —

Place the handset in the base.

Answer a Call

- 1 Press to answer a call.
- 2 To end the call, press (Exam) again

— OR —

Place the handset in the base.

Handset Volume

You can adjust the volume of what you hear through the handset during a conversation by pressing VOLUME or VOLUME . While you adjust the volume level, the screen display is similar to

HANDSET VOLUME



Call Timer

When the handset is on a call, the screen displays a timer and whether the call is external or internal (intercom). For example:

PHONE 0:00:01 EXTERNAL CALL

Speakerphone

When the handset speakerphone is activated, you can use the phone hands-free. Stand the handset on a flat surface (not in the base) and continue your conversation.

Make a Call

- 1 Press (3E), then dial the number
 - OR —

Dial the number, then press **EE**.

- 2 To end the call, press (3EC)
 - OR -

Place the handset in the base.

Answer a Call

- 1 Press (312) to answer a call.
- 2 To end the call, press (3E)
 - OR —

Place the handset in the base.

Switch Between Handset and Speakerphone

While on a call you can press (EXX) to switch to speakerphone. While on a speakerphone call you can press (EXXIII) to return to the handset.







The last five phone numbers dialed at the handset are stored in redial memory.

Press (REMAL) repeatedly until the number you want to call is displayed then, press (REMALL) to dial the displayed number

— OR —

Press (REPAIL), then press (REPAIL) repeatedly until the number you want to call is displayed. Press (REPAIL) to dial the displayed number.

Press to end the call.



Flash/Call Waiting

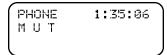
If you subscribe to Call Waiting service with your local telephone service provider, you can answer a new incoming call without losing your current call.

- 1 Press **FIGH** to connect to the new call when you receive a call-waiting signal.
- 2 Press Fig. again to return to the original call.

Mute

1 During a telephone conversation, mute the handset microphone by pressing .

The other party will be unable to hear anything on your end. The screen is similar to



2 To return to two-way conversation, press with again.



Page/Handset Locator



Page the handset(s) from the base by pressing [INCLANDED]. The handsets will sound a repeating tone.

To cancel the page press any key (Except function keys) on a handset or [MENAGEN EXCEPT], or wait 60 seconds.



Temporary Tone Dialing

If you have dial pulse (rotary) service, you can change from dial pulse to touch tone dialing during a call.

- 1 Make the call, and wait until it is connected.
- 2 Press (MWF). Keys pressed after this send touch tone signals.
- **3** After you hang up, the phone automatically returns to dial pulse (rotary) service.

DISPLAY SCREEN MESSAGES				
SCREEN DISPLAYS:	WHEN:			
EXTERNAL CALL	You have an incoming phone call (without Caller ID).			
INTERCOM CALL	You have an incoming intercom call. The screen also shows the calling location (for example, H R N D S).			
NOT REGISTERED PLACE IN BASE	This handset is not registered to the base.			
PLACE IN CHARGER	A new uncharged battery has been installed. Place the handset in the base to charge the battery.			
CHARGING	The handset battery is recharging and may not have enough power for normal operation yet.			
CHARGE BATTERY	The battery is low.			
NO LINE	The phone line is disconnected. Check the line jacks.			
EXT IN USE	Another phone on this line is in use.			
SEARCHING	The handset is out of range.			
MESSAGE WAITING	You have unreviewed voice mail messages. (You must subscribe to Voice Mail service from your local telephone service provider.)			

DISPLAY SCREEN ICONS			
THIS ICON:	INDICATES		
<i>S</i> .	The handset ringer is turned off (See "Ring Volume" on page 8 for details).		
©	The battery needs to be recharged.		
!	The Caller ID information displayed is an unreviewed call.		
NEW	There are unreviewed calls in the call log.		

BASE LIGHTS						
LIGHT:	STATUS:	INDICATES:				
ON/OFF	on	Answering system is on				
ON/OFF	off	Answering system is off				
CHARGING	on	Handset is in the base charging				
IN USE	on	Handset is on a call				
IN USE	flashing	Phone line is disconnected				
IN USE	fast flash	Handset registration is in progress				
MAILBOX/STOP	on	Old messages only in this mailbox				
MAILBOX/STOP	flashing	New messages in this mailbox				
MAILBOX/STOP	off	No messages in this mailbox				

TONES AND WHAT THEY MEAN			
TONE:	INDICATES:		
Three quick beeps	Handset is out of range of the base		
One double beep	Handset has failed to register with base		
Two double beeps	Handset battery charge is low		
One beep	Handset registration is complete		

INTERSON OPERATOR

INTERCOM OPERATION

Intercom Calls

You can make intercom calls between handsets.

- 1 Call one handset from another by pressing [m7].
- 2 Press [SE] when the desired handset is highlighted.
- **3** To answer, press on the second handset.





Answer an Incoming Call While on an Intercom Call

If an incoming call is received while you are using the intercom, you will hear a double beep and the screen will display call information as usual for 15 seconds.

To answer the incoming call, press (EALL) on either handset. The intercom call is automatically ended.

To end the intercom call without answering the incoming call, press and hold [MT]. The screen displays

| B U : | H A N D S



Transfer a Call

You can transfer a call from one handset to another and announce the caller.

1 Press [MT]. Your call is put on hold and the screen displays

SELECT INTERCOM

2 Press (), the call will ring at the second handset and INTERCOM CALL will be displayed. When someone at the other handset answers the call, announce the caller. Then press () or place the handset in the base to complete the transfer.

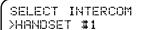
— OR —

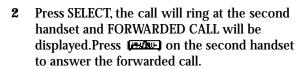
To connect the second handset to the call for a conference call, press and hold [MT].

Forward a Call

You can forward a call from one handset to another without announcing the caller.

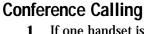
1 Press [m]. Your call is put on hold and the screen displays





If a forwarded call is not answered within 30 seconds, the call will automatically be returned to the forwarding handset. The screen displays $\[\[\] \] \] \] \] \] or the CID information (if available). If the returned call is not answered within 20 seconds, the call is automatically disconnected.$







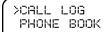
- 1 If one handset is already on a call, you can connect the second handset to the call by pressing (***) on the second handset **— OR **—
- 2 Disconnect either or both handsets by pressing (****).

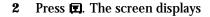
PHONEBOOK

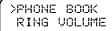
This telephone can store up to 50 telephone numbers and names. Phone book entries are stored in alphabetical order. Storing a number and name in one handset automatically stores it in both handsets.

Store a Number and Name in Phone Book

1 Press 🖭 The screen displays







3 Press 🖭. The screen displays

4 Press **T** to select STORE. The screen displays

5 Press [55]. The screen displays



6 Enter the telephone number (up to 24 digits).



7 Press [57]. The screen displays

STORE NAME

8 Enter a name (up to 16 characters) connected with this number, using the dial pad and the chart below.

You must store a name with each number.

Dial Key	Presses 1	2	3	4	5	6	7	8	9
①	space	1							
回	Α	В	С	2	а	b	С		
3	D	Е	F	3	d	е	f		
(4)	G	Н	I	4	g	h	i		
凮	J	Κ	L	5	j	k	1		
凮	М	Ν	0	6	m	n	0		
Z	Р	Q	R	S	7	р	q	r	S
(2)	T	U	V	8	t	u	V		
团	W	Χ	Υ	Z	9	W	Х	у	Z
(Z)	0								
æ	*	?	ļ	/	()			
囲	#	,	,	-		&			

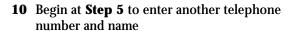
9 Press **E**. The screen returns to

SEAF



If the phone book is already full, the screen displays

PHONE BOOK FULL



— OR —

Press to exit.





Dial a Number in Phone Book

1 Press (ALE). The screen displays the first phone book entry.

Skip to **Step 5**.

— OR —

Press **E**. The screen displays

>CALL LOG PHONE BOOK

2 Press **1**. The screen displays

>PHONE BOOK RING VOLUME

3 Press **E**. The screen displays

) S E A F S T O

4 Press [SF]. The screen displays the first phone book entry and looks similar to

ALI 908555

5 Enter the first letter of the stored name you want to find,then scroll using ▶ or ■

- OR -

Press or to scroll through phone book entries.

When you find the number you want to call, press to dial the displayed number. The screen display is similar to

PHONE 0:00:01 908555

Edit a Number/Name in Phone Book



1 Press (T.E.). The screen displays the first phone book entry.

Skip to Step 5.

— OR —

Press **E**. The screen displays

>CALL LOG PHONE BOOK

2 Press **T**. The screen displays

>PHONE BOOK RING VOLUME

3 Press . The screen displays

SEAF STO

4 Press [SET]. The screen displays the first phone book entry and looks similar to

ALI 908555

5 Enter the first letter of the stored name you want to find,then scroll using ▶ or ▶

— OR —

Press or to scroll through phone book entries.

6 When you find the number you want to edit, press **SEL** to enter edit number mode.



Press (DELETE) to erase a digit

— OR —

Press and hold [WIE] (DELETE) to delete entire telephone number.

- Press (ETL) to store the edited number, and 8 enter name mode.
- Press (DELETE) to erase a character 9 - OR -

Press and hold (DELETE) to delete entire name.

- 10 Press 🖭 to confirm the change. The screen displays the edited entry.
- 11 Press , then the screen returns to

SEAF STO

Delete a Number/Name from Phone Book



1 Press (AR). The screen displays the first phone book entry.

Skip to **Step 5**.

- OR -

Press [35]. The screen displays

>CALL LOG PHONE BOOK

2 Press **T**. The screen displays

>PHONE BOOK
RING VOLUME

3 Press [5]. The screen displays

SEAF STO

4 Press [SF]. The screen displays the first phone book entry and looks similar to

ALI 908555

5 Enter the first letter of the stored name you want to find,then scroll using ▶ or ■

— OR —

Press or to scroll through phone book entries.

When you find the number you wish to delete, press (DELETE) to delete the entire displayed entry. The screen display is similar to

ALI DELE

7 Press [55]. The entry is deleted and the screen displays the previous phonebook entry.

CALLER ID OPERATION

If you subscribe to Caller ID service with your local phone service provider, this phone stores all incoming calls with valid Caller ID information in the call log. Name, number, time and date information can all be stored, if they are sent with the call. Calls are automatically stored in the order they are received, with call "1" stored as the most recent call. The call log number appears next to the phone number on the screen display. New (unreviewed) call information includes! in the display.

```
JOHNSON THOMAS ! 908555 3 11.710:3
```

If an incoming phone number matches one already in the call log, the old call information will be deleted when the new call information is saved in the call log.

If an incoming phone number matches an existing phone book entry, the caller's name will appear in the call log as you saved it in the phone book (not as it was sent with incoming Caller ID information). For example

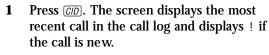
```
TOM JOHNSON ! 9 0 8 5 5 5 3 1 1 .7 1 0 : 3
```

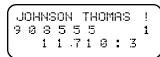
(a) NOTE: Caller ID information is shared by ALL registered handsets. Removing a call record from one handset also removes it from the others.

If Caller ID information has been received you can see a summary of the call log on the idle screen. For example if the screen displays

there are two calls in the call log,and one of them is unreviewed ($\forall \exists \exists \exists$). Press $\blacksquare \Delta$ at any time to exit the call log and return to the idle screen.

Review Call Log





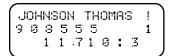
Skip to Step 3.

—OR—

Press [55]. The screen displays

>CALL LOG PHONE BOOK

2 Press [SET]. The screen displays the most recent call in the call log and displays! if the call is new.



3 Press T or L to scroll through the call log.

Remove Call Records

Removing a Specific Call Record



1 Press [CID]. The screen displays the most recent call in the call log and displays! if the call is new.

JOHNSON THOMAS ! 9 0 8 5 5 5 1 1 .71 0 : 3

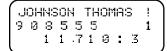
Skip to Step 3.

-OR-

Press [55]. The screen displays

CALL LOG
PHONE BOOK

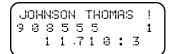
2 Press [37]. The screen displays the most recent call in the call log and displays! if the call is new.



- **3** Press **T** or **A** to scroll through the call log.
- 4 When you find the call record you want to remove, press and release [WITE] (DELETE). The call record is removed and the next call record is displayed.

Remove All Call Records

Press @D. The screen displays the most recent call in the call log and displays! if the call is new.



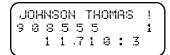
Skip to Step 3.

-OR-

Press **SFI**. The screen displays

CALL LOG PHONE BOOK

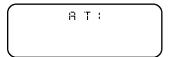
2 Press . The screen displays the most recent call in the call log and displays! if the call is new.



3 Press and hold (DELETE). The screen displays

CALL LOG DELETE ALL?

4 Press **F** to delete all call records. The screen returns to the idle screen:



— OR —

Press L. to exit without deleting.

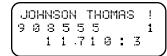
The screen returns to the last viewed record.



Store a Call Record in Phone Book

You can store a number received by Caller ID in the telephone phone book. For a call record without a valid name you will be prompted to enter a new name. You can follow the directions in "Edit a Number/Name in Phone Book" on page 31 to assign a name to the number. A call record with no valid phone number cannot be stored in the phone book.

1 Press [CID]. The screen displays the most recent call in the call log and displays! if the call is new.



Skip to Step 3.

-OR-

Press [55]. The screen displays

>CALL LOG PHONE BOOK

2 Press [SET]. The screen displays the most recent call in the call log and displays! if the call is new.

```
JOHNSON THOMAS ! 9 0 8 5 5 5 1 1 1 .71 0 : 3
```

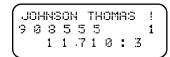
- **3** Press **T** or **A** to scroll through the call log.
- 4 When you find the call record you want to store in the phone book, press (SEI) three times to save the record without editing. The call record is saved in the phone book and you can continue to review the call log.



Display Dial

While you are reviewing the call log, you can dial a number displayed on the screen.

1 Press @D. The screen displays the most recent call in the call log and displays! if the call is new.



Skip to Step 3.

-OR-

Press **SFI**. The screen displays

>CALL LOG PHONE BOOK

2 Press [37]. The screen displays the most recent call in the call log and displays! if the call is new.

JOHNSON THOMAS ! 9 0 8 5 5 5 5 1 1 .7 1 0 : 3

- **3** Press **■** or **■** to scroll through the call log.
- 4 When the phone number you want to call is displayed, press The phone automatically dials the number and the screen displays

PHONE 0:00:01 9 0 8 5 5 5



Dialing Options

While a call record is displayed, press **REPAL** until the screen displays the number the way you want to dial it.

For example: 19085551212 9085551212 15551212 5551212

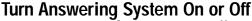
The number of dialing options available for each call displayed depends on the format of the original call.

ARSHEBIAG SYSTEM OPERATION

ANSWERING SYSTEM OPERATION AT THE BASE

Audible Indicators

This system gives you voice prompts for feature operations and voice confirmations when you press a button or complete an operation.



Press to turn the system on or off.

The message window will show the number of messages at all times.

When the system is turned on, you will hear "*Machine on*" and the was light will be lit.

When the system is off, you will hear "*Machine off* and the wast light will not be lit. The system will still answer after 10 rings if it is off, then announce "*Please enter your remote access code*" and wait for you to enter the code to access remote functions. (See REMOTE ACCESS beginning on page 50 for details.)



This system comes preset to Monday, 12:00 AM and *EL* will flash in the message window. You will need to set the correct day and time at the base.

- 1 With answering system on, press [TAME SET].

 The system announces the clock setting, then "To change clock, press [TAME SET]."
- 2 Press TANKE until the system announces the correct day, then press TANKET. The system announces the current hour setting.
- 3 Press TANGE until the system announces the correct hour, press TANGET. The system announces the current minute setting.
- 4 Press to advance the minutes one at a time

— OR —

Press and hold TAME to advance 10 minutes at a time. When the system announces the correct minutes, press (TAME SET). The system announces the current clock setting.

5 Press a MAILBOX/STOP button to exit programming.





About Mailboxes

This answering system has three voice mailboxes. Callers using a touch tone phone can select the mailbox in which their messages will be recorded by pressing ②, ②, or ② while the system plays the outgoing announcement. All other messages will be recorded in Mailbox 1.

About Announcements

- You can record up to two different announcements one for normal answering and one for when you've set the system to play the announcement only.
- Use normal answering when you want the system to record callers' messages. Use Announce Only when you want to give information to callers without accepting messages.
- If you choose not to record an announcement, the system answers with a pre-recorded announcement.
- The normal answering pre-recorded announcement says:
 "Hello. Please leave a message after the tone." The Announce
 Only pre-recorded announcement says: "We're sorry, messages
 to this number cannot be accepted."
- By setting Announce Only to On or Off, you decide which announcement your callers will hear when the system answers a call (the system comes set for normal answering, with Announce Only turned off). See "Change Announce Only" on page 45 to change your announcement selection.

Record Your Announcement

 NOTE: If you have assigned different mailboxes to different people, be sure to tell callers in your announcement to press □, □, or □ to leave a message in the appropriate mailbox.

The system will record your announcement for the currently selected answer mode (normal or Announce Only). To confirm or change the answer mode, follow the directions under "Answering System Feature Setup" and "Feature Summary" on page 44 and 45 to "Change announce only."

- 1 With the system set for the desired answer mode (normal or Announce Only) press until you hear "Change announcement."
- 2 Press **ECAMEN**. After you hear "Now recording" followed by a beep, speak toward the base to record an announcement up to 90 seconds long.
- 3 Press any MAILBOX/STOP button to stop recording. The system plays back your recorded message.



- 1 Press [MATALL] until you hear "Change announcement."
- **2** Press any MAILBOX/STOP button. The system plays the current announcement.

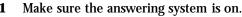
To delete your announcement:

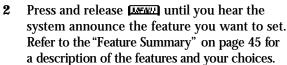
Press during announcement playback. The system will use the pre-recorded announcement until you record a new one.



Answering System Feature Setup

You can set up one feature at a time, or you can set up a feature and then move on to set up another feature.





- 3 Press (TUNESET) to hear the feature's settings.
- 4 Press whater until you hear your desired setting.
- 5 Press THE SET to confirm your selection.



FEATURE SUMMARY	Default settings indicated by *.
SYSTEM ANNOUNCES:	DESCRIPTION/DIRECTIONS:
"Change remote access code" 50*	Set the remote access code you will use to access features and functions of the answering system from a touch tone phone.
"Change message alert" Off * On	When Message Alert is turned on, the base beeps once every 10 seconds when new messages have been received.
"Change announce only" Off * On	When you turn Announce Only on, callers hear your announcement but cannot leave a message.
"Change base ringer" On * Off	Turn the base ringer on or off.
"Change number of rings" 2 4 * 6 Toll Saver(ts)	Choose how many times the phone will ring before the system answers a call. With Toll Saver active, the system answers after two rings when you have new messages and after four rings when you have no new messages.

(iii) NOTE: Exit Feature Setup at any time by pressing a MAILBOX/STOP button.

This system automatically saves your messages until you delete them, and can store approximately 15 minutes of messages, memos, and announcements (up to a maximum of 99 messages).

If the system has less than 30 seconds of recording time left, it automatically turns off. The system will still answer after 10 rings, announce "*Memory is full, enter your remote access code*" and wait for the caller to enter the code to access remote functions. (See REMOTE ACCESS beginning on page 50 for details.)

When you have new messages or memos, the MAILBOX/STOP light for each mailbox with new messages flashes.

Listen to Messages



Press MAILBOX/STOP button for the mailbox you want to review. The system announces the mailbox number, the number of new messages and the number of old messages. The system then plays only new messages in the mailbox. If there are no new messages, the system plays old messages.

Before each message or memo, the system announces the day and time it was received.

While a message plays, the message window displays the number of the message.



Press (REPARTINE) during playback to hear a message again. If you press (REPARTINE) in the first two seconds of a message, the system will backup to replay the previous message.

Press (during playback to skip to the next message.

Press and hold (or leave we during message playback to speed up or slow down playback of a message.



After playing the last message in a mailbox, the system announces "*End of messages*." If the system has less than five minutes of recording time left, it announces the remaining time.

Press the MAILBOX/STOP button at any time during playback to exit message playback. You will hear a long beep.



Adjust Playback Volume

Press VOLUME or VOLUME to adjust playback volume to a comfortable level. If volume is set to level 1, you will not hear incoming messages as they are received.

Delete Messages

NOTE: You cannot delete a message until it's been reviewed. Deleted messages cannot be recovered.



Delete a Specific Message

Press **PRIFIE** while a message is playing to delete only that message.

Delete All Old Messages in a Mailbox

Press and release FIFE, the system announces, "Please select mailbox." Press the desired MAILBOX/STOP button. The system erases all old (previously reviewed) messages and memos in that mailbox.

Record a Memo



You can record a memo up to four minutes long to store as an incoming message.

- 1 Press and release **Ecanum**. The system announces "**Please select mailbox**."
- 2 Press a MAILBOX/STOP button to select a mailbox for the memo. After the system announces "*Now recording*" speak toward the microphone. The message window displays the length of your memo,up to 99 seconds. If you are recording a longer memo, 99 continues to flash until you finish.
- **3** To stop recording, press the MAILBOX/STOP button again.

MESSAGE WINDOW DISPLAY		
WINDOW DISPLAYS	TO INDICATE:	
0	No messages in any mailbox	
1-99	Total number of messages in all mailboxes	
0-99 F	Memory is full,or total number of messages is 99	
Counting 1 to 99	Duration of announcement or memo recording	
<i>99</i> , flashing	Length of recording is more than 99 seconds	
1-99, flashing	New message number during message playback	
1-8, steady for one second	Indicates volume level selected when VOLUME 🔼 or VOLUME 🖬 is pressed	
40-99	Current Remote Access Code while setting	
R	Announce Only mode	
On or OF, steady for one second	Displayed when any setting is changed to On or Off	
EL normal display	Clock needs to be set	
	System is answering a call or is in remote operation	
, flashing	System is in programming mode or initializing	

REMOTE ACCESS

Connect with the Answering System

You can access many features of this system remotely from a touch tone phone.

- 1 Dial your telephone number.
- 2 When the system answers enter your RemoteAccess Code (preset to 50). The system beeps once and announces the number of new messages on the system.
- **3** Within ten seconds, enter a remote command (see "Remote Access Commands").
- **4** Press **□ □** to exit remote operation.

Voice Menu

The system has voice prompts to help you with remote operation. Press 田 回 to hear the menu while remotely connected to the answering system.

REMOTE ACCESS COMMANDS	
FUNCTION:	COMMAND:
Play messages in a mailbox	Press then the appropriate mailbox number(①,②,or ②). The system plays new messages. If there are no new messages, the system plays old messages.
Repeat a message	Press 四
Skip a message	Press III while message is playing; each press advances another message.
Stop	Press 四 ⑤.
Save messages	Hang up.
Delete message	Press 🗷 🗷 while message is playing.
Review announcement	Press Ⅲ ②; system plays announcement, then beeps.

REMOTE ACCESS COMMANDS	
FUNCTION:	COMMAND:
Record announcement	Press 田口; after beep, record announcement, press 田口 to stop. System plays back announcement.
Record memo	Press 田 園, then the mailbox number where you want memo recorded; speak after the system announces "Now recording" press 田 園 to exit.
End remote access call	Press 🛱 🔼
Turn system off	Press (#) (#); the system announces, " <i>Machine off</i> ." Press (#) (#) again to turn the system back on.
Turn system on	When system is off, it answers after 10 rings and announces, " <i>Please enter your remote access code</i> ." then enter your remote access code.

NOTE: If no key is pressed within 10 seconds of entering remote access, the voice menu will be announced. After the voice menu announcement, if no key is pressed within 20 seconds, the remote access call will automatically end.

BATTERIES

Battery Life

Battery life depends on how far the handset is from the base, and other environmental conditions.

NOTE: For optimum performance, charge your handset on the base every night.

Charge the Handset Battery Pack

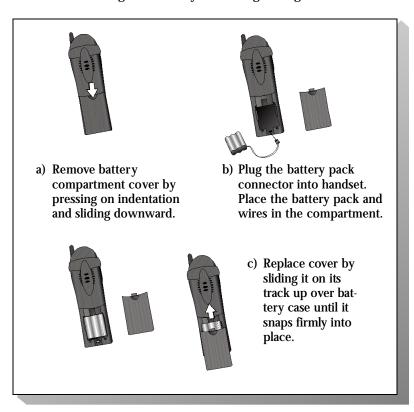
- This battery should remain charged for up to three days. A fully charged battery provides an average talk time of about seven hours.
- The battery pack needs charging when:
 - The battery icon () flashes,
 - A warning tone sounds, or
 - The screen displays CHARGE BATTERY when idle.
- Place the handset in the base so the CHARGING light goes on. The battery pack is typically charged in eight hours. For best results, the initial charge should be 12 hours.
- You can keep the battery fully charged by returning the handset to the base after each use.
- If you repeatedly get a low battery indicator, even after eight hours of charging, the battery should be replaced. Use only AT&T Battery 3301,SKU# 91076.



CAUTION: Charge the battery provided with or identified for use with this product only in accordance with the instructions and limitations specified in the User's Manual, Part 1.

Replace the Handset Battery Pack

- 1 Install the handset battery.
 Use only AT&T Battery 3301,SKU# 91076.
- 2 Charge the handset battery.
 - Place the handset in the base.
 - Charge the battery for at least 12 hours. After the first charge, the battery will charge in eight hours.



IN CASE OF DIFFICULTY

If you have difficulty operating this phone, try the suggestions below. For Customer Service, visit our website at *www.telephones.att.com* or call 1 800 222–3111. **Please retain your receipt as your proof of purchase**.

TELEPHONE OPERATION

PROBLEM

If the phone does not work at all, check these items first:

SOLUTION

- Make sure the power cord is plugged into the base and an electrical outlet not controlled by a wall switch.
- Make sure the telephone line cord is plugged firmly into the base unit and the telephone jack.
- Make sure the battery pack is installed correctly.
- If the screen displays CHARGE BATTERY, place the handset in the base and charge for at least eight hours.
- If the battery does not charge after eight hours, replace it with AT&T Battery 3301, SKU# 91076.

PROBLEM

If you have no dial tone:

SOLUTION

Check all the previous suggestions. If you still do not hear a dial tone, disconnect the phone and try another phone in the same jack. If there is no dial tone on that phone either, the problem is probably in your wiring or local service.

TELEPHONE OPERATION

PROBLEM

If you hear a triple-beep The handset and base are not signal when you try to use the handset:

SOLUTION

communicating properly. You might be out of range. Move closer to the base and try again.

PROBLEM

If you hear noise or interference when using the phone:

SOLUTION

- You may be out of range. Move closer to the base.
- Household appliances plugged into the same circuit as the base can sometimes cause interference. Try moving the appliance or the base to another outlet.
- The layout of your home or office may be limiting the operating range. Try moving the base to another location, preferably on an upper floor.
- Using the handset near household appliances (microwaves, computers, televisions, stereos, etc.) can sometimes cause interference. Move away from appliances while using the handset.

PROBLEM

If the phone does not ring when you receive a call:

SOLUTION

- Make sure the ringer is on.
- Make sure the telephone line cord is connected firmly to the base and the telephone jack.
- Make sure the AC adapter is plugged firmly into an electrical outlet not controlled by a wall switch.
- You might be too far from the base; move closer.
- You might have too many extension phones on your telephone line to allow all of them to ring. Try unplugging some of them.

TELEPHONE OPERATION

PROBLEM

If your telephone misdials:

SOLUTION

- If you have dial pulse (rotary) service, you'll need to set the dial method to FULSE. Follow the instructions under "Set Dial Method"in the FEATURE SETUP section of this manual.
- If you have touch tone service and you hear clicks while you are dialing, you'll need to set the dial method to DTMF. Follow the instructions under "Set Dial Method"in the FEATURE SETUP section of this manual.

PROBLEM

If you are unable to operate special telephone services or other equipment requiring touch tone signals:

SOLUTION

If you have dial pulse (rotary) service, follow the directions under "Temporary Tone Dialing" in the TELEPHONE OPERATION section of this manual.

CALLER ID

PROBLEM

If the caller's name or phone number is not displayed:

SOLUTION

- Make sure you subscribe to Caller ID service from your local telephone company.
- Make sure the battery is charged.
- Caller ID service might not work when the phone is connected to a Private Branch Exchange (PBX).

CALLER ID

PROBLEM

If the caller's name or phone number is not displayed during Call Waiting:

SOLUTION

- You should call your service provider to confirm that you subscribe to combined Caller ID with Call Waiting service.
- Caller ID information received during Call Waiting is displayed only on the handset that is in use. The information is stored in the Caller ID log on ALL registered handsets.
- Make sure the battery is charged.

ANSWERING SYSTEM

PROBLEM

If messages are incomplete:

SOLUTION

- If a caller leaves a very long message, part of it may be lost when the system disconnects the call after four minutes.
- If the caller pauses for more than seven seconds, the system stops recording and disconnects the call.
- If the system's memory becomes full during a message, the system stops recording and disconnects the call.

PROBLEM

If you have difficulty hearing messages:

SOLUTION

Check the volume setting.

ANSWERING SYSTEM

PROBLEM

If the system does not answer after the correct

number of rings:

SOLUTION

- Make sure that the answering system is on.
- If Toll Saver is on, the number of rings changes to two when you have new messages waiting.
- In some cases, the system may be affected by the ringing system used by the local telephone company.
- If the memory is full or the system is off, the system answers after 10 rings.

PROBLEM

If □ appears in the message window:

SOLUTION

You need to reset the clock. See "Set the Clock" in the ANSWERING SYSTEM OPERATION section of this manual.

PROBLEM

If the system does not respond to commands from a remote touch tone phone:

SOLUTION

- Make sure you are calling from a touch tone phone. When you dial a number, you should hear tones. If you hear clicks instead, the phone is not a touch tone telephone.
- Make sure you enter your Remote Access Code correctly.
- There may be noise or interference on the phone line you are using. Press keys firmly.

ANSWERING SYSTEM

PROBLEM

If your outgoing announcement isn't clear:

SOLUTION

- When you record your announcement, make sure you speak in a normal tone of voice, about nine inches from the base.
- Make sure there is no "background" noise (TV, music, etc.) while you are recording.

DEFAULT SETTINGS

DEFAULT SETTINGS	
FUNCTION:	DEFAULT SETTING:
Dial Method	Tone,DTMF
Handset Volume	3
Ring Volume	3
External Ring Pattern	0
Intercom Ring Pattern	1
Key Click	ON
Remote Access Code	50
Clock	Monday, 12:00AM
Message Alert	OFF
Announce Only	OFF
Number of Rings	4

TECHNICAL SPECIFICATIONS

TECHNICAL SPECIFICATIONS	
Frequency Range	2400 Hz - 2483 MHz
Channels	95
Channel Spacing	864 kHz
Output Power	23 dBm
Sensitivity	-92 dBm
Modulation	GFSK
Operating Temperature	0°C – 50°C
Base Unit Voltage	96 – 144 Vrms (AC Voltage,60Hz)
Base Unit Voltage	9 Vdc (AC Adapter Output)
Handset Voltage	3.6 – 4.6 Vdc, 600mAh

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